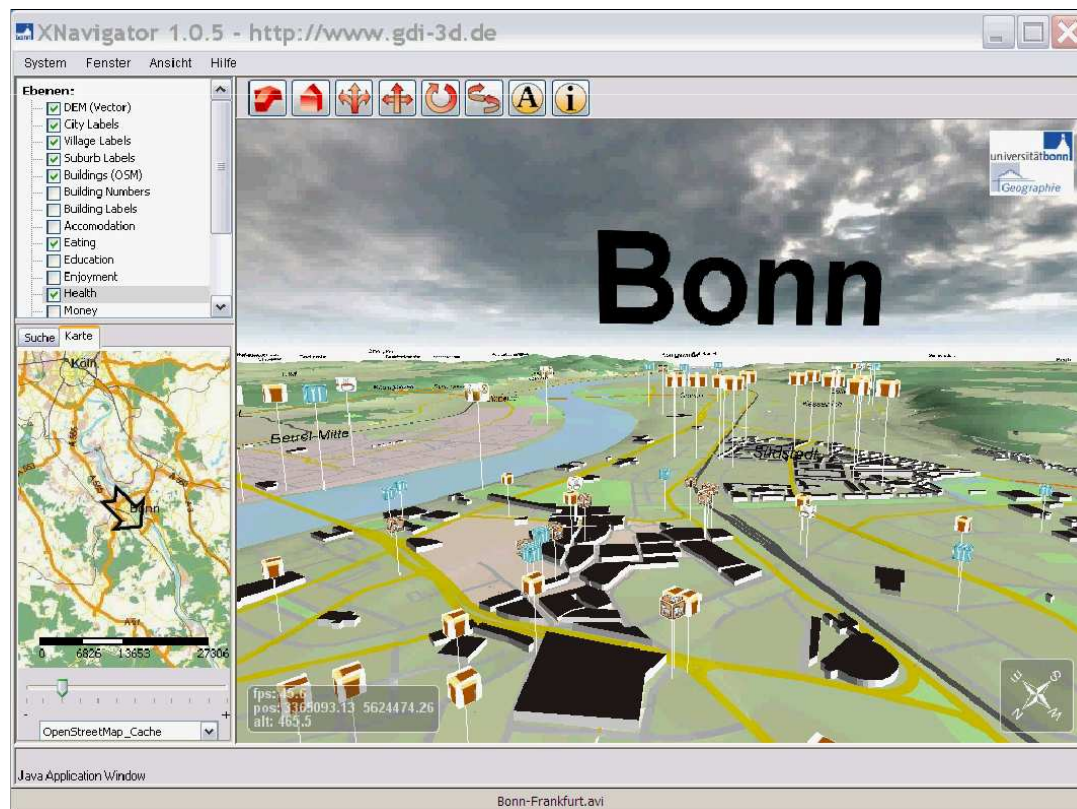


OpenStreetMap 3D

interoperable processing and visualisation of high volume spatial data sets on the Web



Alexander Zipf

Chair of Cartography

Department of Geography

University of Bonn

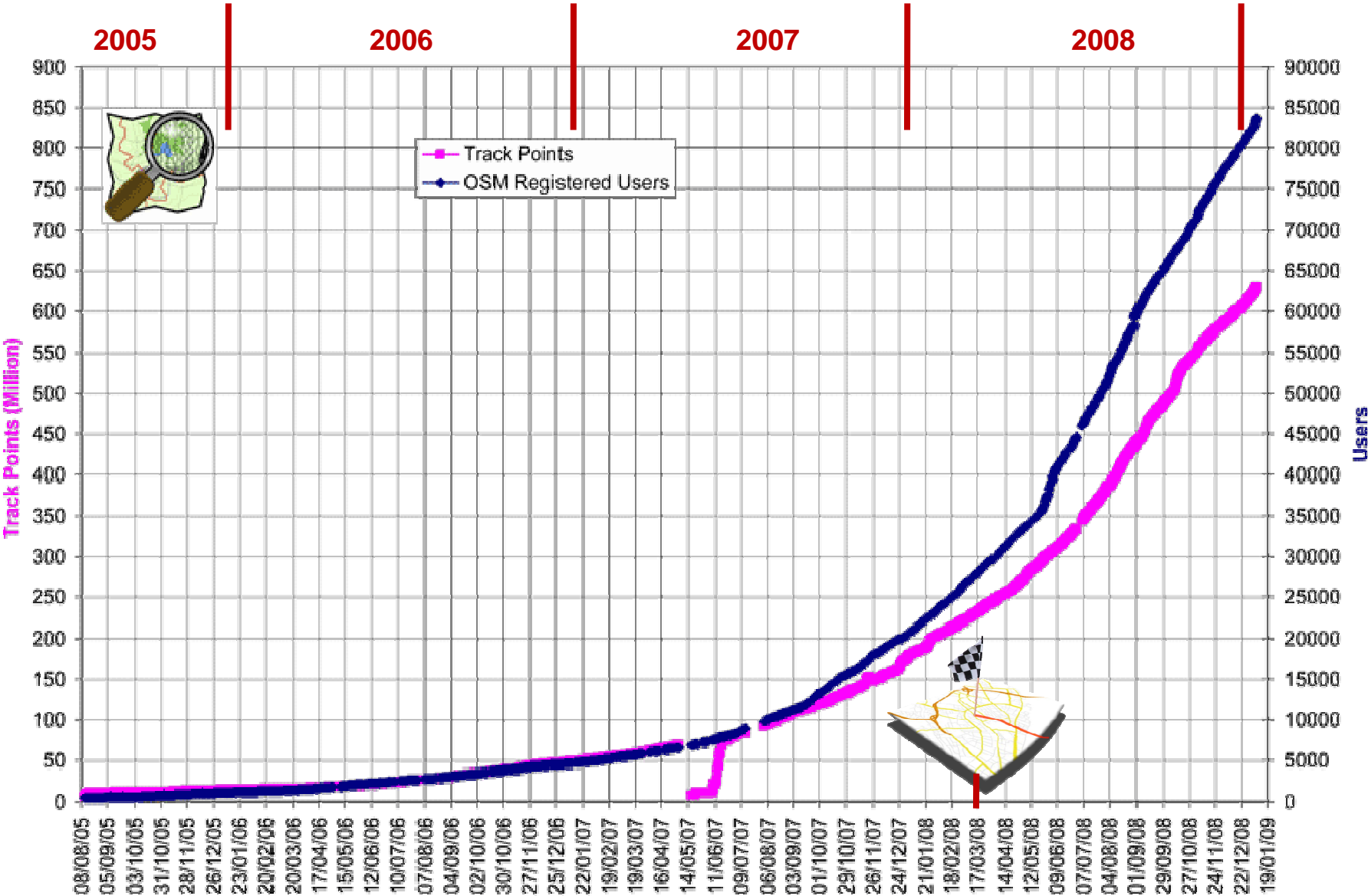
www.geographie.uni-bonn.de/karto/

www.osm-3d.de

www.gdi-3d.de

www.nrw-3d.de

Growth of OpenStreetMap



OSM-3D Research questions

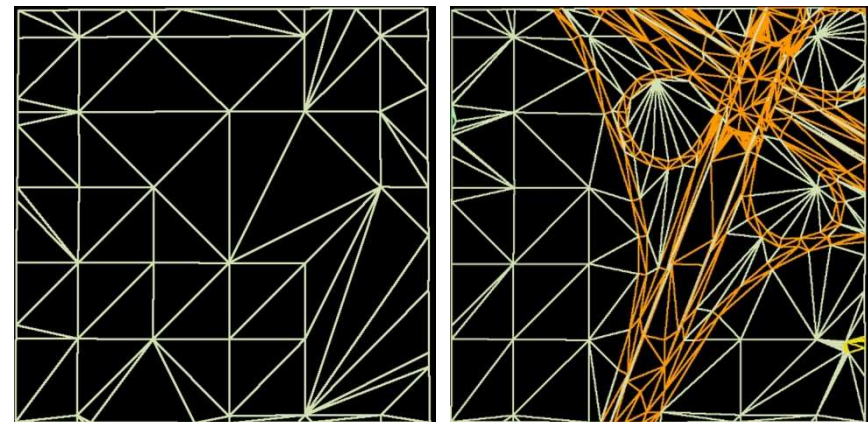
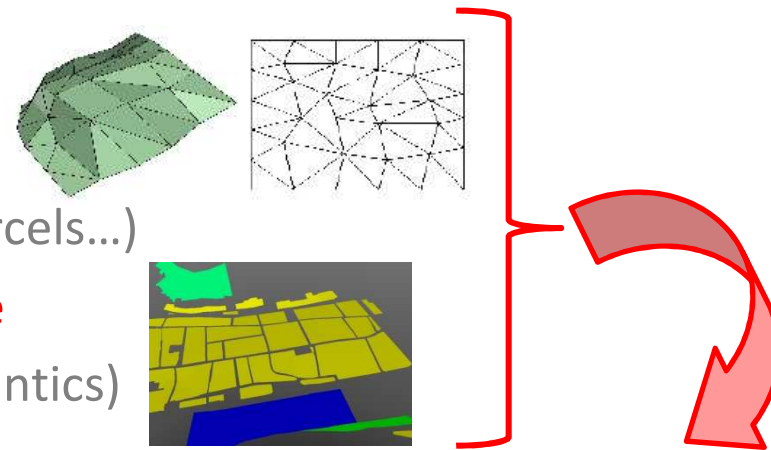
- Use potential and quality of user-generated data
- Scalability of concepts and services developed in GDI-3D
- Integration of user-generated content into interoperable geodata infrastructures

- Development of state-wide GDI-3D prototype
- Provide interoperable platform for 3D city and landscape models
- Evaluation of cartographic principles in 3D

Generating 3D landscape models

Integrate heterogeneous data sources:

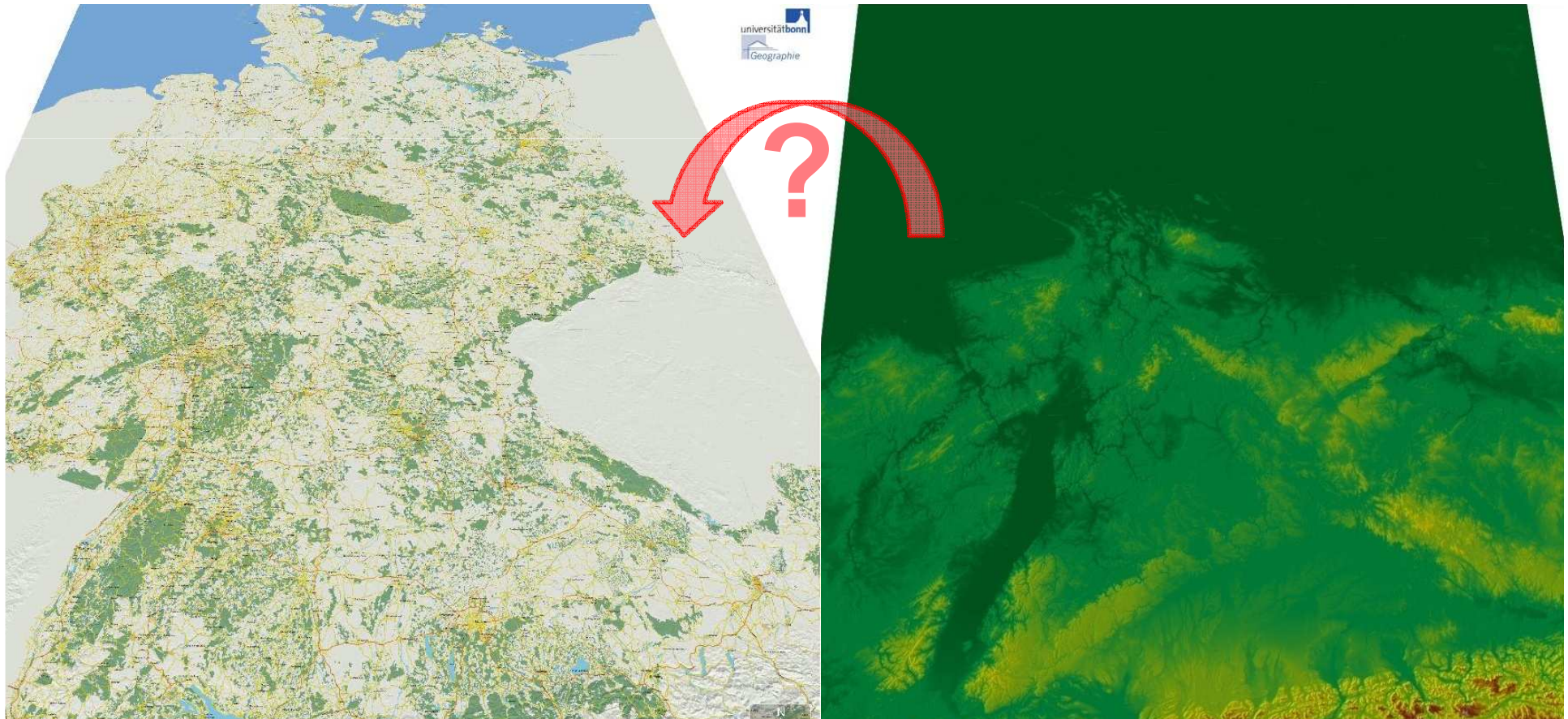
- 3D buildings (city model)
- digital elevation models (DEM)
 - **triangulated 3D points**
- Landuse (streets, water, forest, parcels...)
 - **2D vector data with landuse type**
 - aerial / satellite images (no semantics)
- other objects
 - trees, signs, street furniture
 - landmarks, POIS, ...



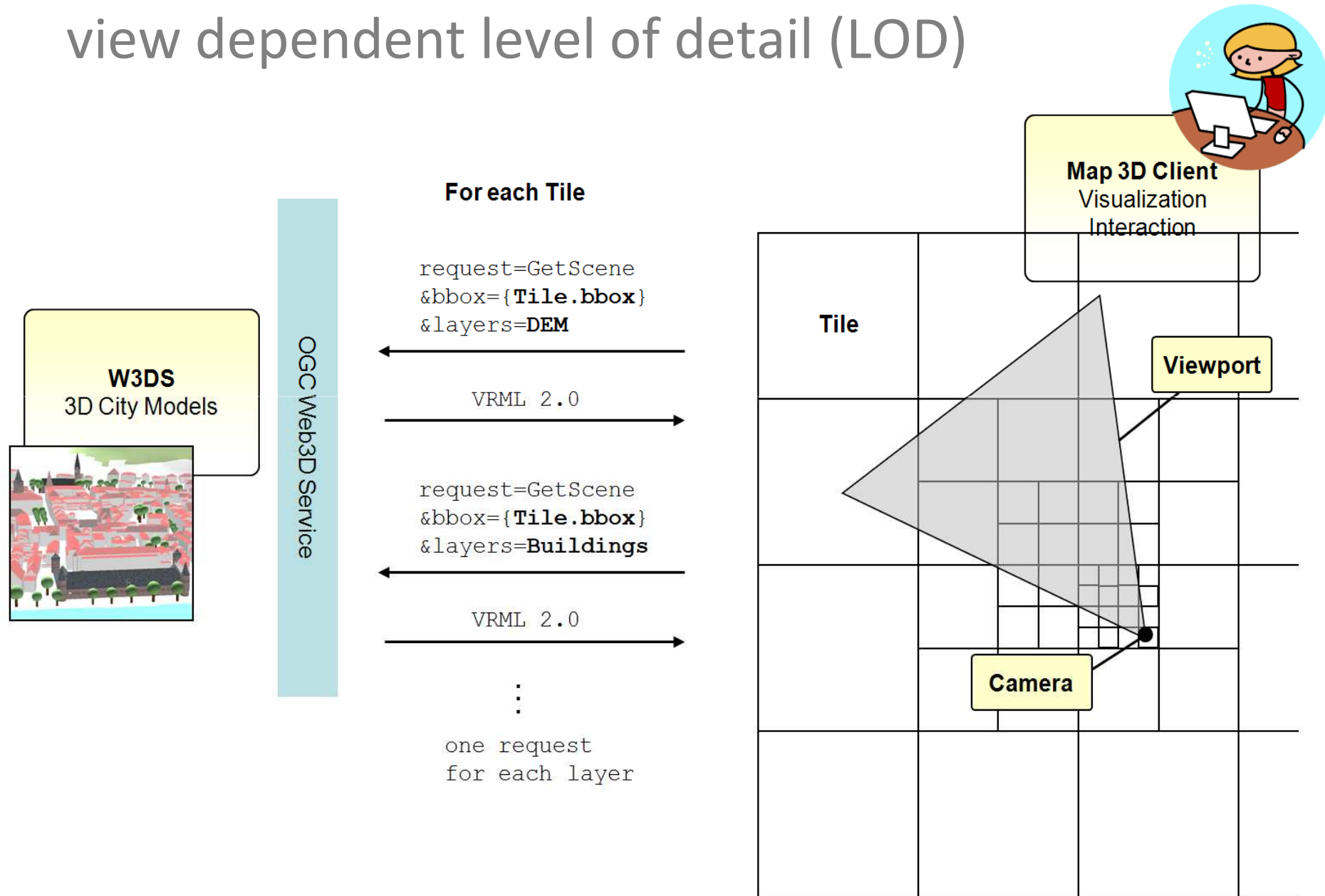
W3DSG ermany 3D - elevation model?

GDI3D

- DEM: SRTM, Shuttle Radar Topography Mission, 2000
 - resolution 90m (+-7m height accuracy in Germany) - FREE



Support for streaming through tiling & view dependent level of detail (LOD)

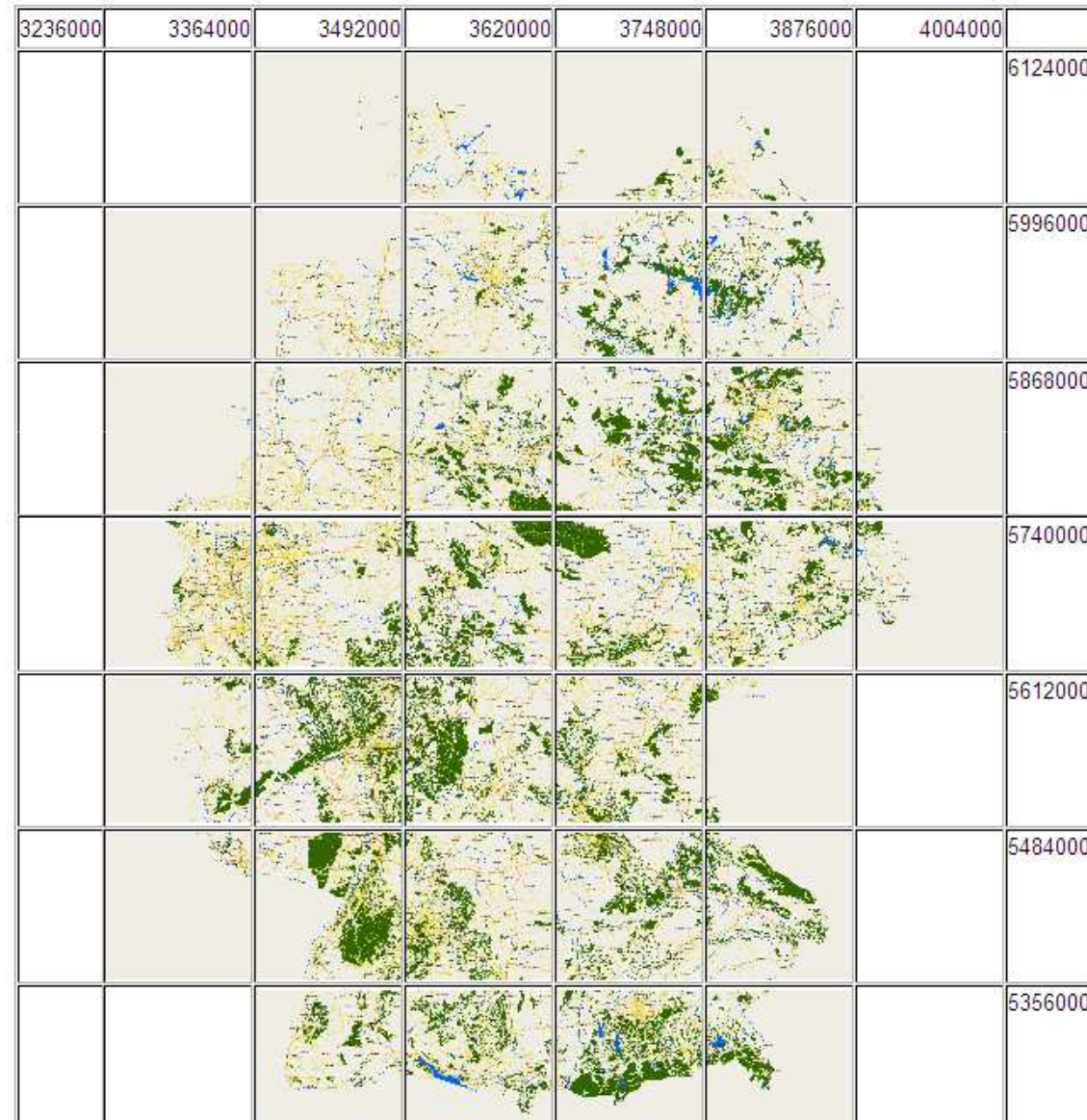


Tiling Germany

35 tiles a 128km; 9Mio tiles a 500 meter



- Quadtree
 - LOD level
 - 128000
 - 64000
 - 32000
 - 16000
 - 8000
 - 4000
 - 2000
 - 1000
 - 500
- length in meter
35* 4⁹ tiles



Generalisation results of integrated DEM

GDI3D

LOD 500
1699 KB



LOD 1000
552 KB



LOD 8000
102 KB



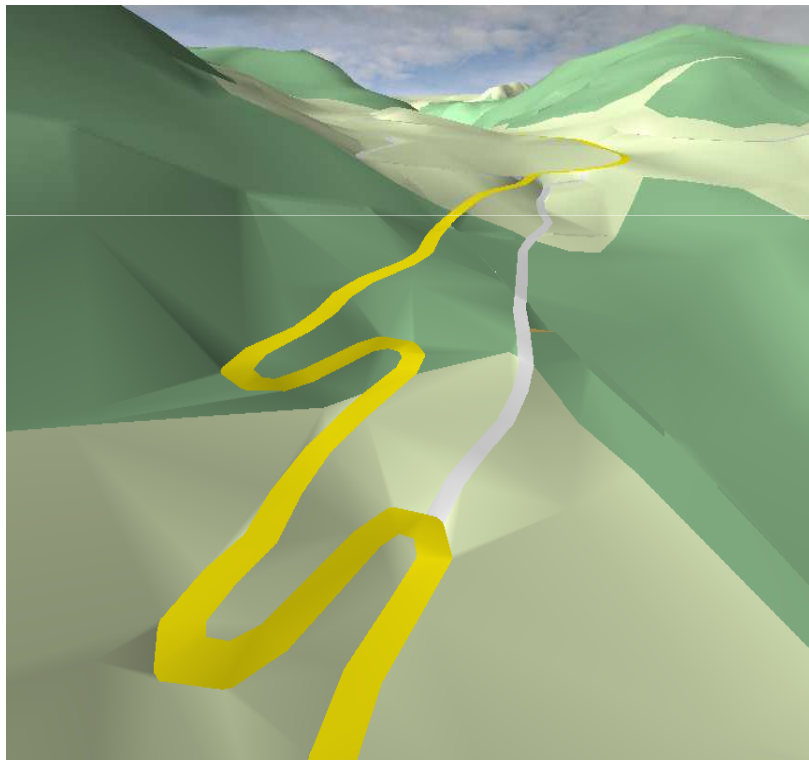
LOD 16000
43 KB



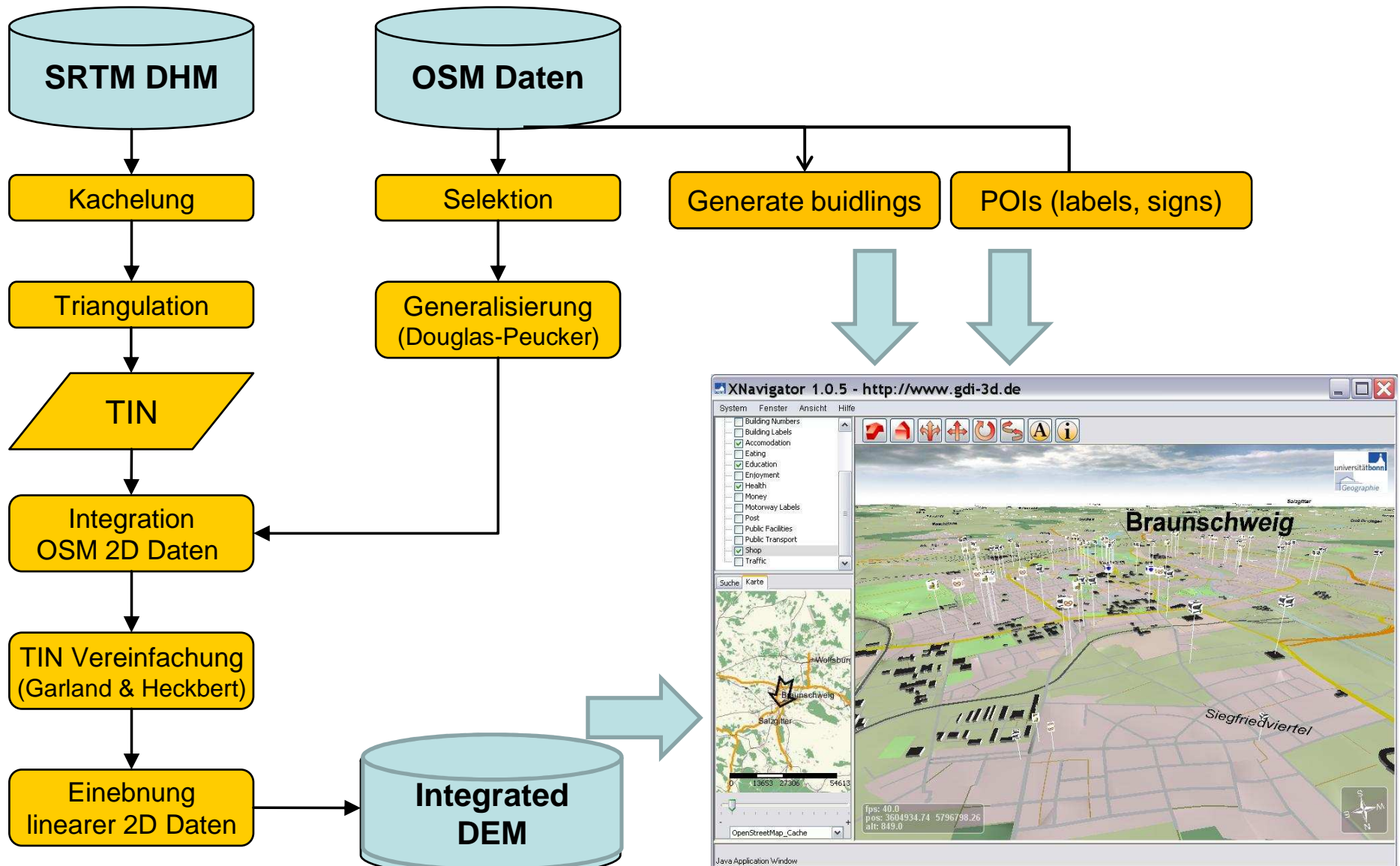
Example: area of 3600 * 3600 meter (Heidelberg); file size in kilobyte

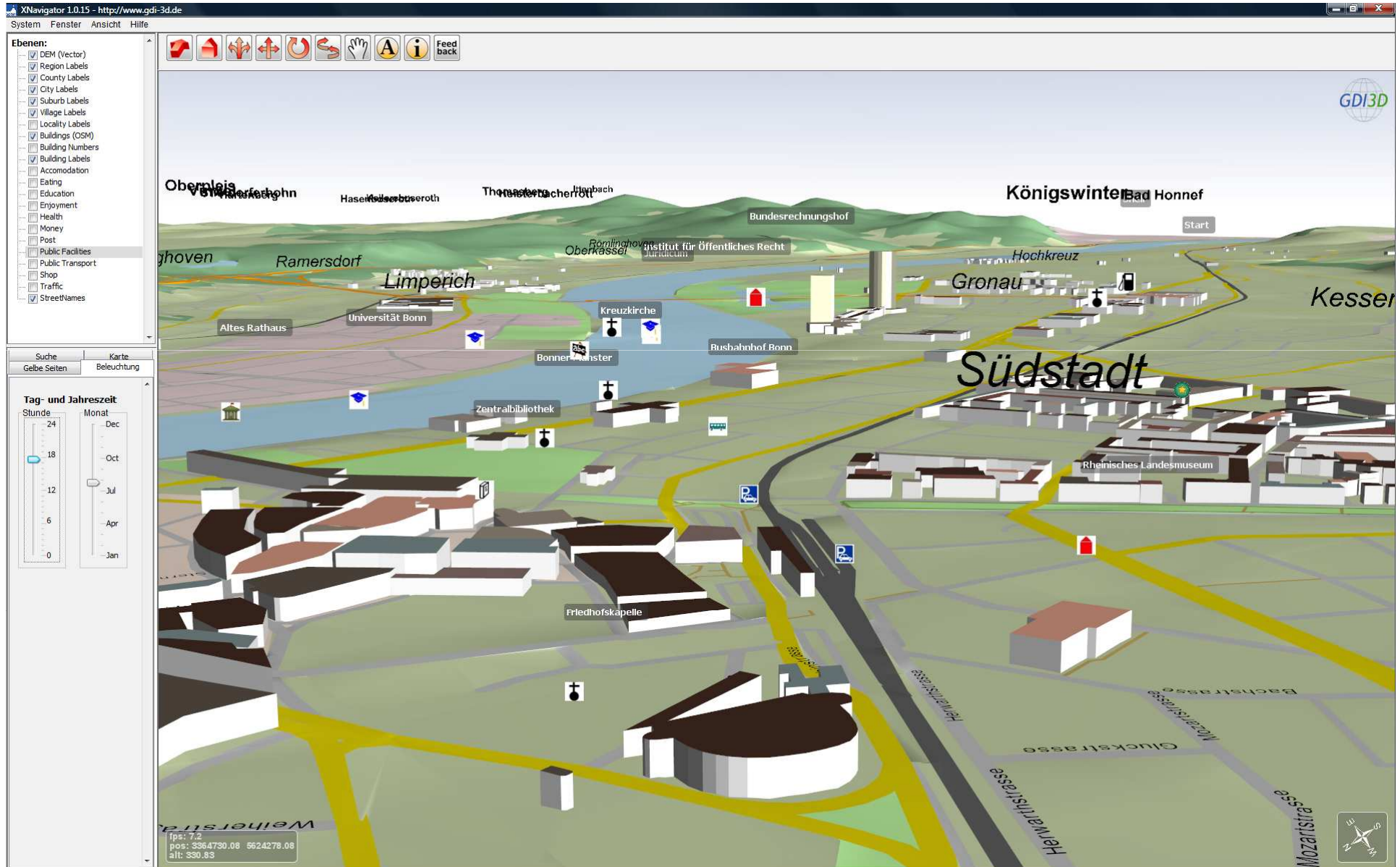
Smoothed streets in 90meter DEM

- Improved visualization despite coarse DEM



Integrating OSM 2D landuse & SRTM DEM **GDI3D**









The big picture: 3D cities on the Web

GDI3D



Today: proprietary virtual globes

- Google Earth / Microsoft Virtual Earth
- Nasa Worldwind... ..

Only Visualisation !



OGC working group: 3D Portrayal Services

- Web 3D Service (W3DS)
- Web Perspective View Service (WPVS)
- 3D Symbology Encoding

Integrated in SDI Framework !

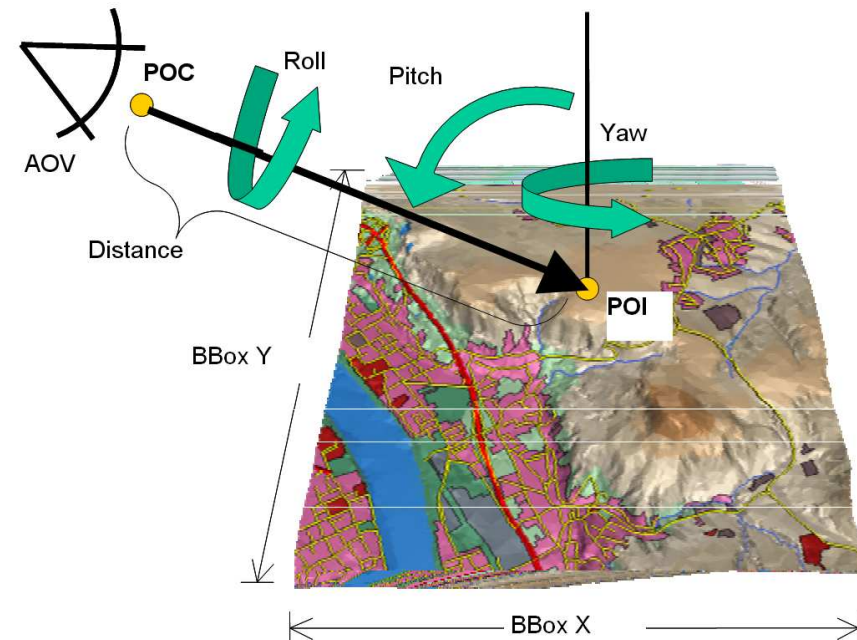


OGC Web 3D Service (W3DS)

draft

GDI3D

- delivers 3D scenes
 - display elements
 - VRML, KML, X3D
- imports 3D city models
 - OGC CityGML format
- interface similar to WMS
 - ~15 parameter..
 - 3D Symbology Encoding Draft
 - Including OGC Filter Encoding



From static to dynamic data in 3D SDI

- provide real-time sensor data in SDIs
- based on OGC Sensor Web Enablement (SWE)
- Web-based access and control of sensor networks
 - Example: integration of different sensors in 3D-SDI
 - Visualization in XNavigator



Sensors in GDI-3D building monitoring: smoke, locks **GDI3D**



Sensors in GDI-3D

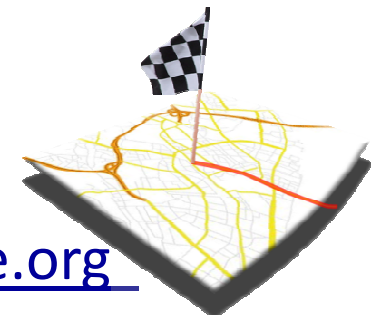
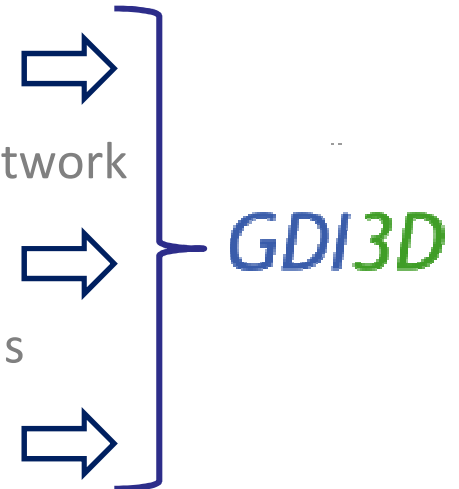
gauge, water height **GDI3D**



Integration of Location Based Services LBS **GDI3D**

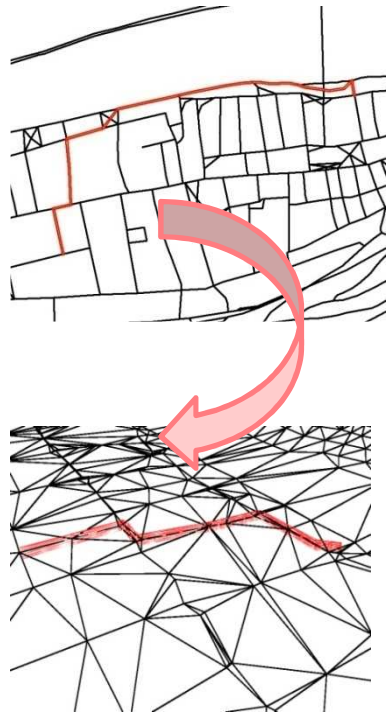
OpenGIS Location Services (OpenLS)

- Part 1 **Directory Service** spatial yellow pages
- Part 2 **Gateway Service** position from wireless network
- Part 3 **Location Utility Service** (reverse) geocoder
- Part 4 **Presentation Service** route maps with POIs
- Part 5 **Route Service** several options
- New **Tracking Service** track people & goods



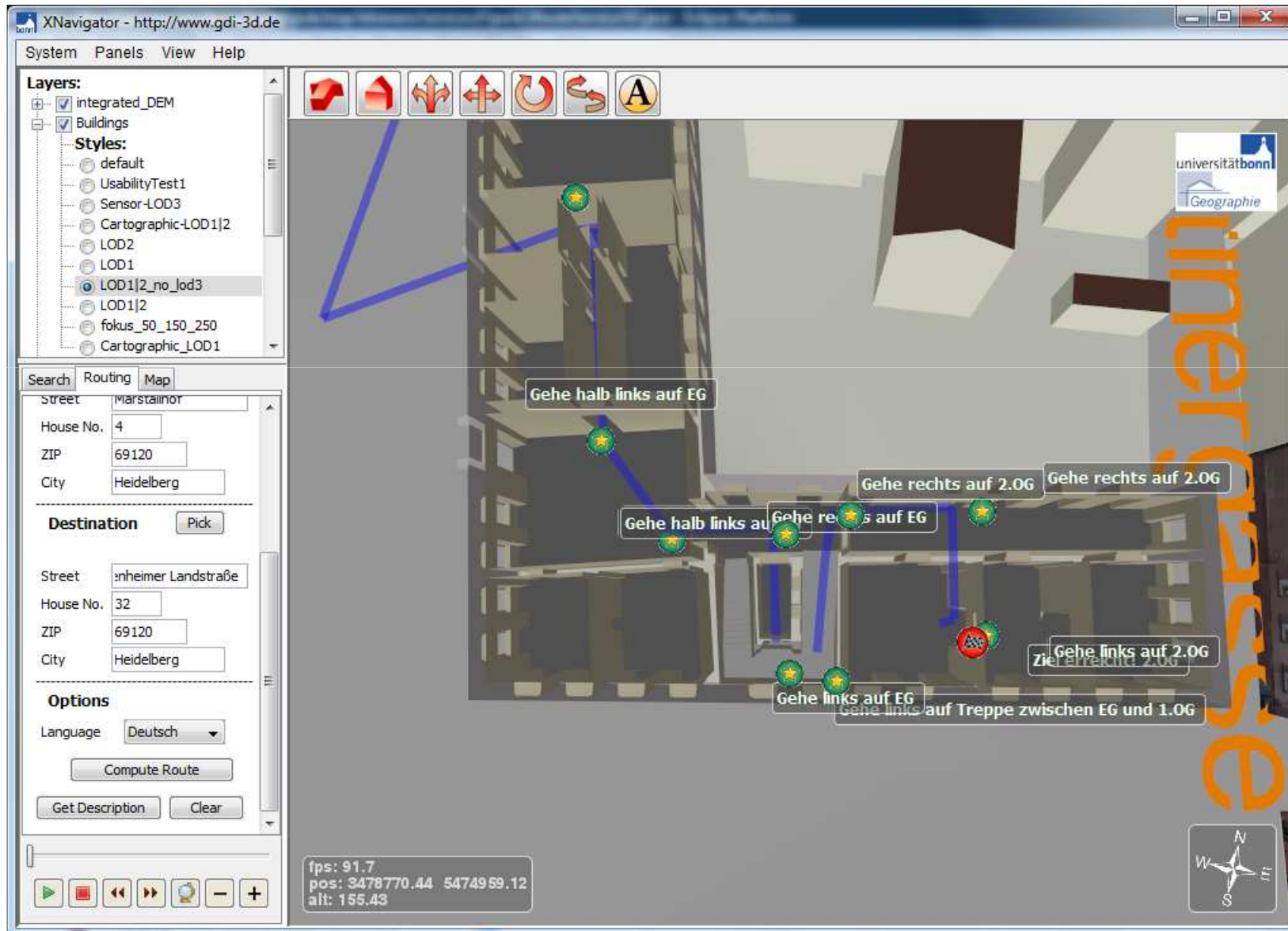
www.OpenRouteService.org

OpenLS Route Service 3D



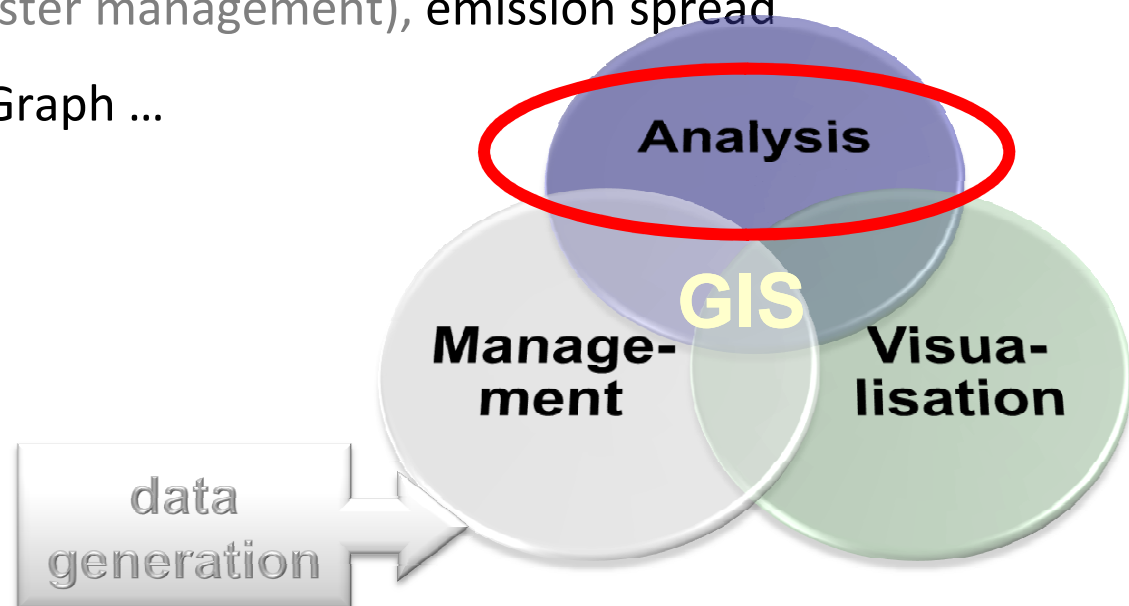
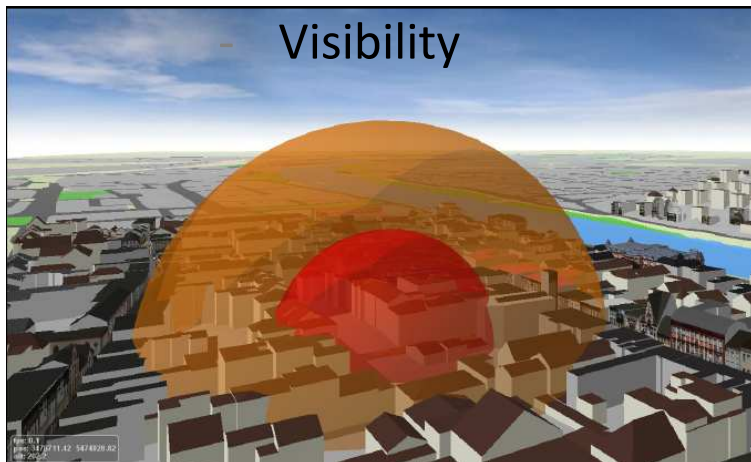
Automatic generation of 3D graph;; Usage of 3D route service through XNavigator

next: 3D Indoor Routing (airport disaster scenario) **GDI3D**



Analysis in 3D-SDI?

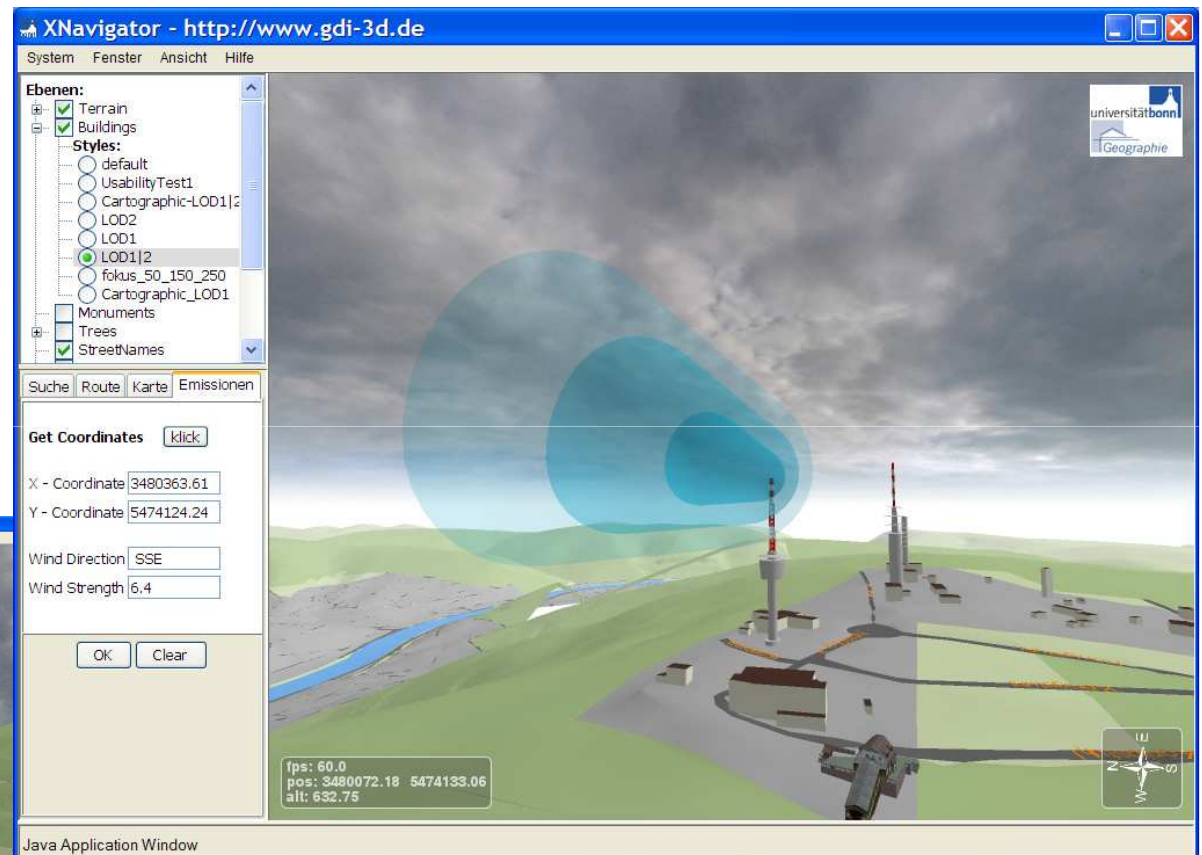
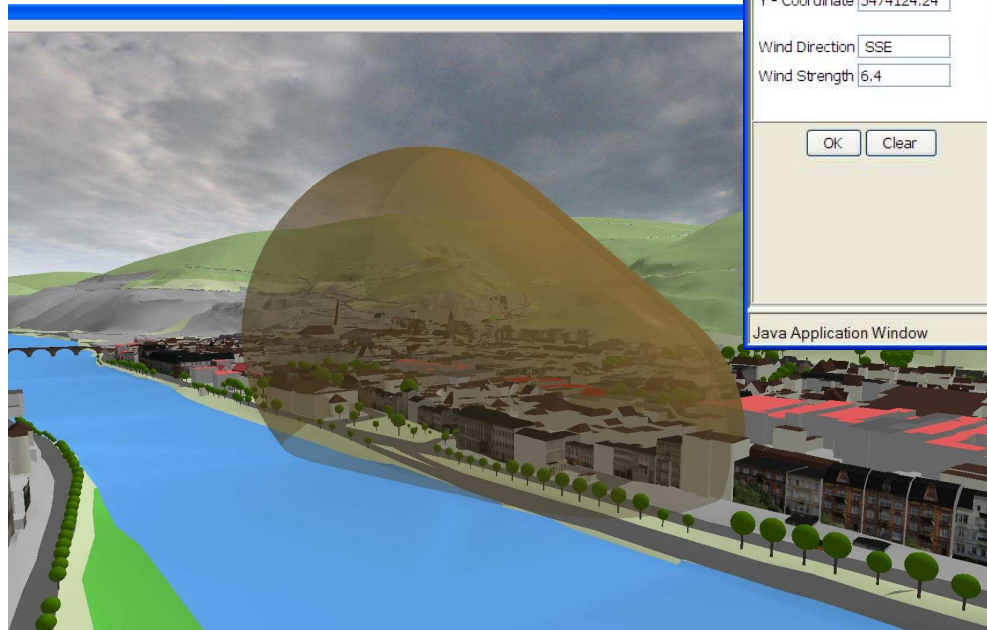
- OGC Web Processing Service (WPS)
- Processing & analysis of DEM & 3D geodata
 - DEM (pre)processing: **tiling, triangulation, generalisation ...**
 - Domain specific scenarios:
 - bomb finding (disaster management), emission spread
 - Slope, Aspect, Profile Graph ...



Visualisation of emission simulations

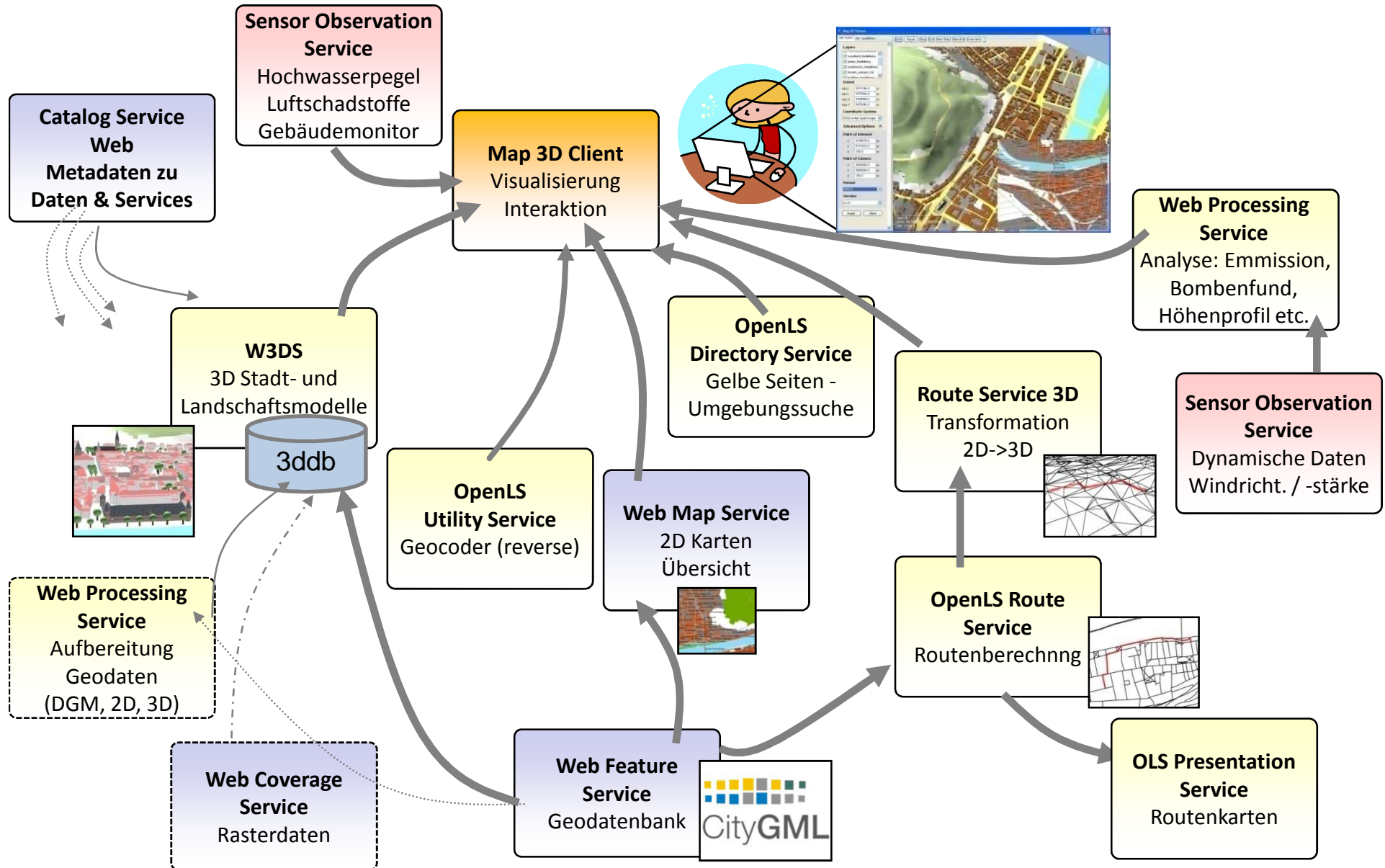
GDI3D

dynamically calculated by WPS
with actual wind information
through OGC SOS
(Sensor Observation Service)



only proof of concept

OGC Services Architecture of GDI-3D.de



3D Symbology Editor (Client)

GDI3D

The screenshot displays the 3D Symbology Editor (Client) interface. The main window shows a 3D city model with a river and hills. A 'User Style' dialog box is open in the foreground, showing a color ramp for 'traufhoehe' (roof height) with 16 equal intervals. The dialog includes tabs for 'Symbology', 'Thematik', and 'XML Editor', and a 'Loading...' indicator at the bottom.

User Style Dialog Box Details:

- Attributes:** traufhoehe
- Color Ramp:** rainbow
- Classification (Equal Interval):** 16
- Symbol Value Table:**

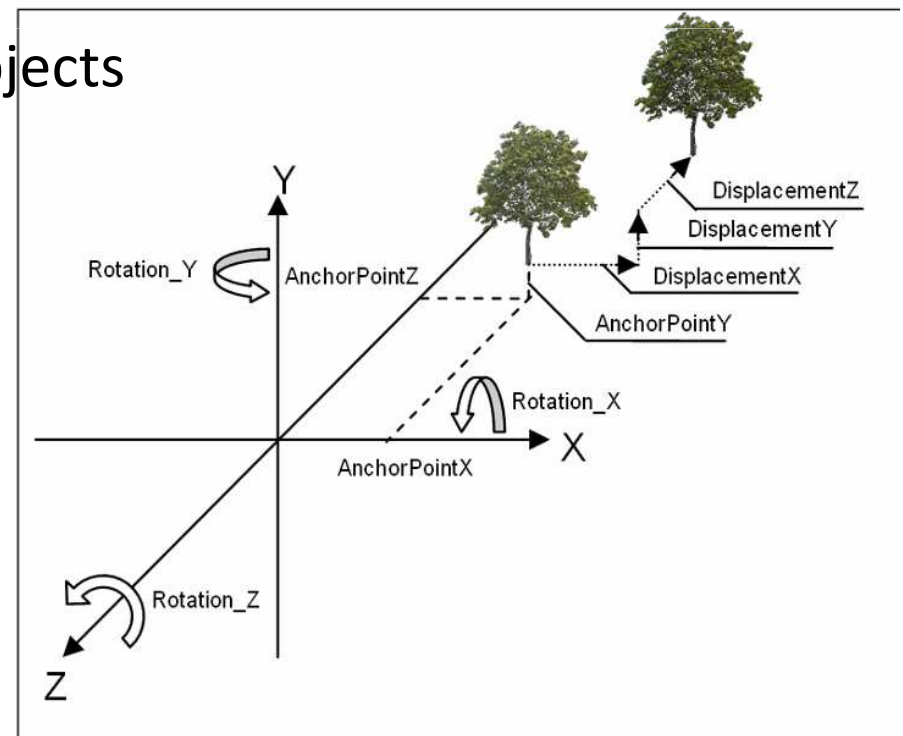
Symbol	Value
[Green]	-6.510000 - 0.230000
[Light Green]	0.230000 - 1.780000
[Yellow-Green]	1.780000 - 3.310000
[Yellow]	3.310000 - 4.860000
[Light Yellow]	4.860000 - 6.400000
[Yellow-Orange]	6.400000 - 7.950000
[Orange]	7.950000 - 9.500000
[Light Orange]	9.500000 - 11.040000
[Orange]	11.040000 - 12.590000
[Light Orange]	12.590000 - 14.150000
[Orange]	14.150000 - 15.700000
[Light Orange]	15.700000 - 17.250000
[Orange]	17.250000 - 18.860001

3D SLD (Styled Layer Descriptor)



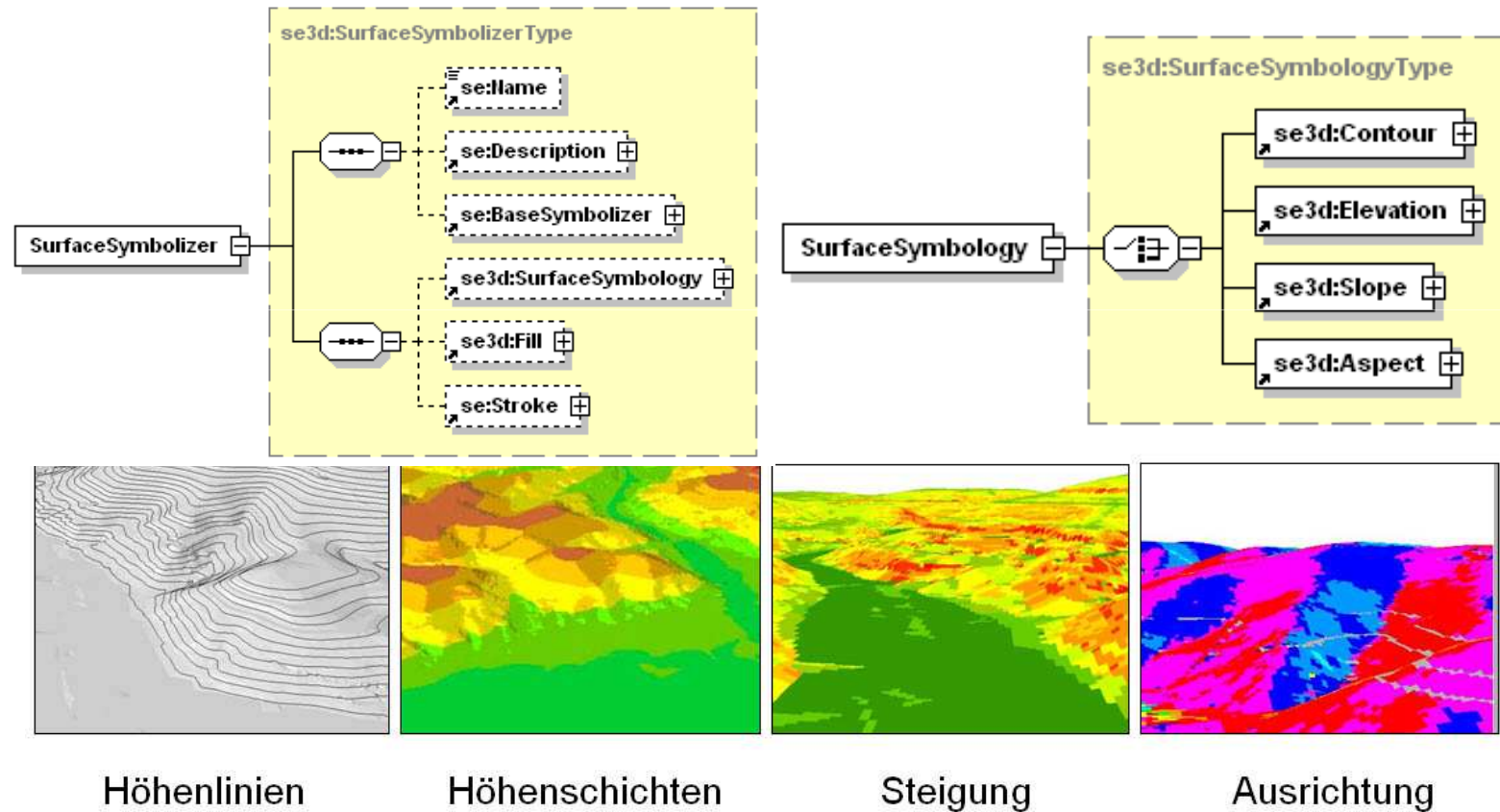
- Extension of SLD for 3D

- Rotation of elements for all three axes
- Displacements and positions are extended by Z
- SurfaceSymbolizer
- Integration of external 3D objects
- 3D Material Properties
- Billboards
- 3D legends
- Lines displayed cylindrical (e.g. for routing, etc)



3D Symbology Encoding

SurfaceSymbolizer for analytical DEM-Visualisation



SRTM für Hillshade in OSM-WMS.de

GDI3D



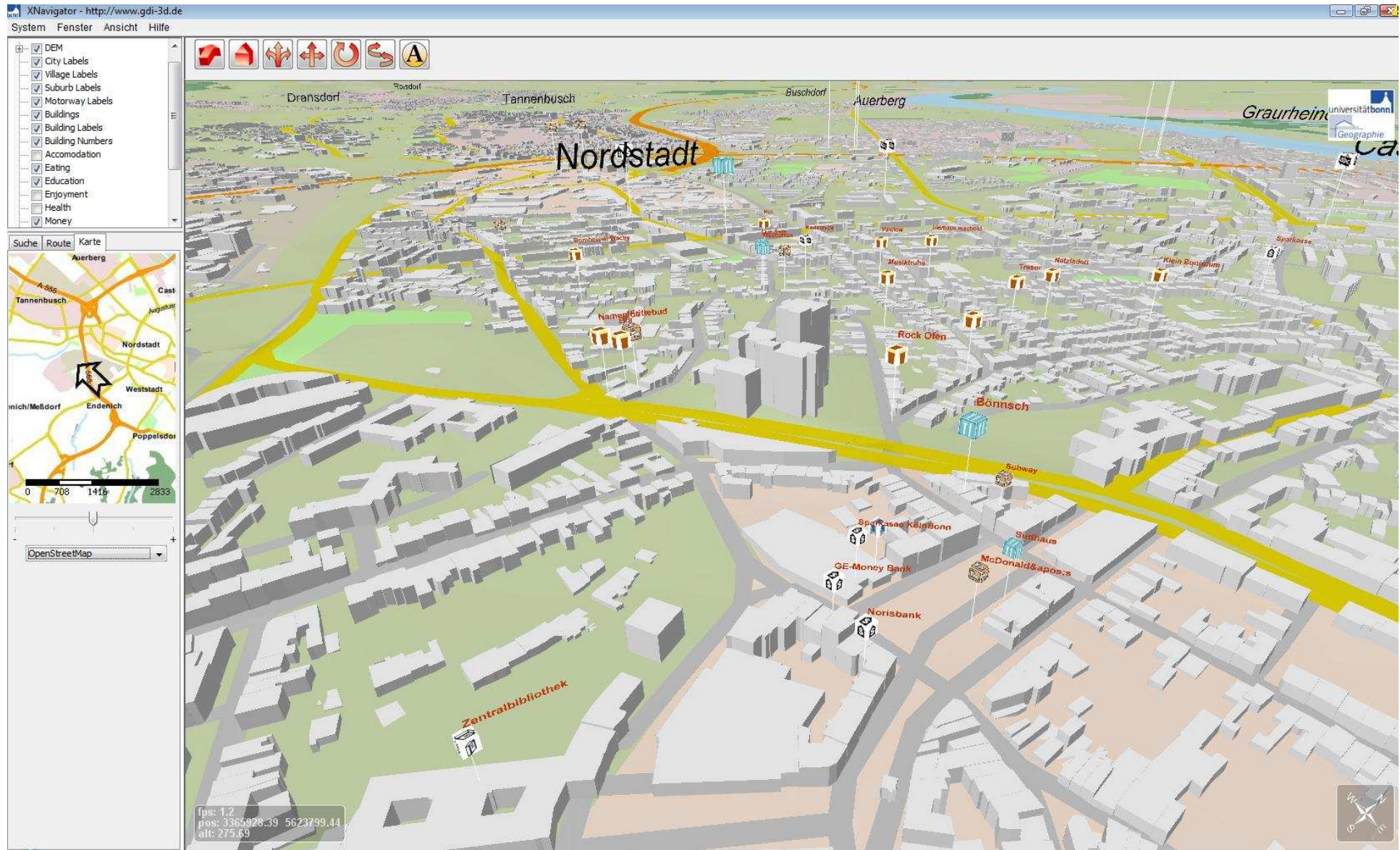
SRTM für Hillshade in OSM-WMS.de

GDI3D



www.NRW-3D.de (Bonn) 6 Mio Buildings

GDI3D



1st lessons learned



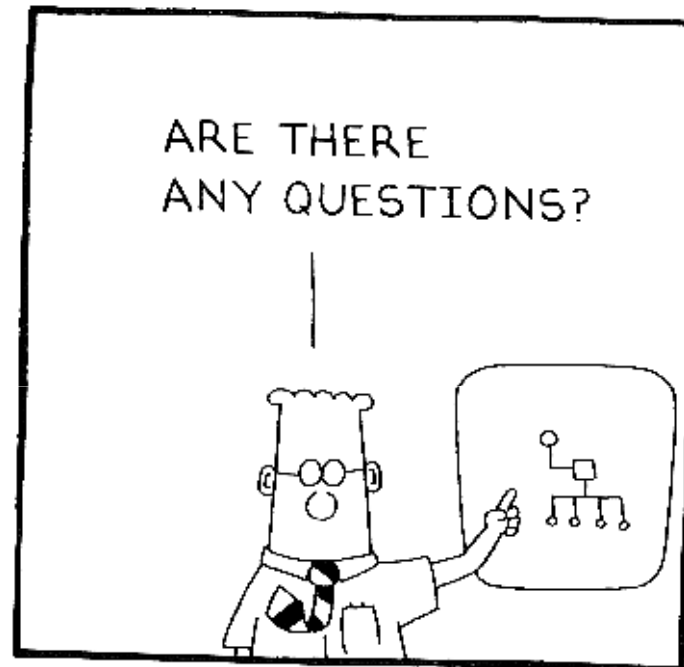
- Both 3D & Location Services scale to large regions
 - Europe Map Service, (Reverse) Geocoder, Directory Service, Route Service, WFS
 - Germany W3DS, (3D Route Service), SOS, WPS
 - NRW W3DS with >6 Mio LOD 1 buildings
- Preprocessing on computer cluster required
 - ~1300 CPU hours DEM processing OSM3D Germany
 - ~ 100 Mio files generated OSM3D Germany DEM (28 GB in DB)
 - ~300 CPU hours processing buildings NRW3D
 - > 1000 CPU hours DEM for 3D route graph Germany
- Frequent updates remain a challenge
 - GRID-Computing
 - need for high automation, fault tolerance and improved algorithms

Summary & Outlook

- Search for best compromise between generalization (low data volume) & visual appearance
 - Improve visualization, usability, empirical user tests
- Potential of user generated geo-content (mass market)
 - Not all maps will be Google Maps in the future ;-)
- OGC services allow for non-trivial applications
 - need for control over the DEM for high quality data integration
 - one step towards Web-based 3D GIS

Thank you very much!

GDI3D



<http://www.gdi-3d.de>

<http://www.osm-3d.de>

<http://www.nrw-3d.de>

<http://www.openRouteService.org>

<http://www.mona3d.de>

<http://www.gdi-grid.de>

<http://www.ok-gis.de>

<http://www.hgis-germany.de>

<http://www.sutren-3d.de>

<http://www.3dgismarkt.de>

Prof. Dr. Alexander Zipf
Department of Geography
University of Bonn

www.geographie.uni-bonn.de/karto

GDI3D